







#### **DINED:** from 1D to 4D Anthropometry

Toon Huysmans
Assistant Professor in Ergonomics
t.huysmans@tudelft.nl

Faculty of Industrial Design Engineering Delft University of Technology <u>Toon Huysmans</u>, Maxim Smulders, and Johan Molenbroek



#### 3D (and 4D) Anthropometry

- Quick introduction to 3D Anthropometry
- Overview of Dined Mannequin functionality
- Try it out yourself







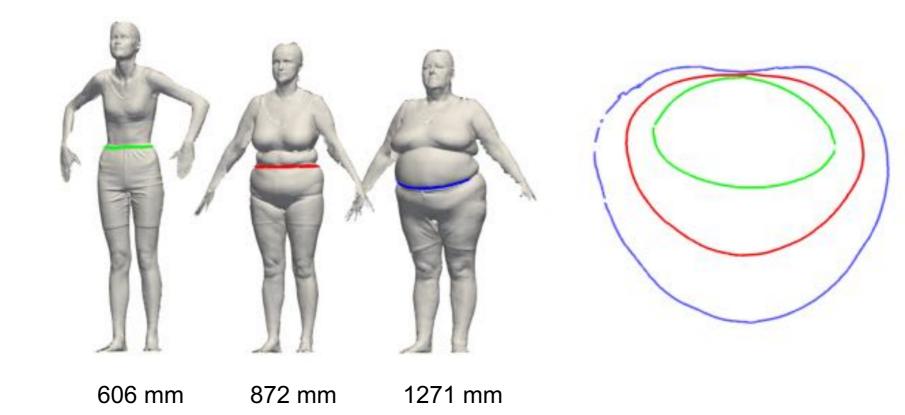
## 3D Anthropometry Introduction







#### Why 3D Anthropometry



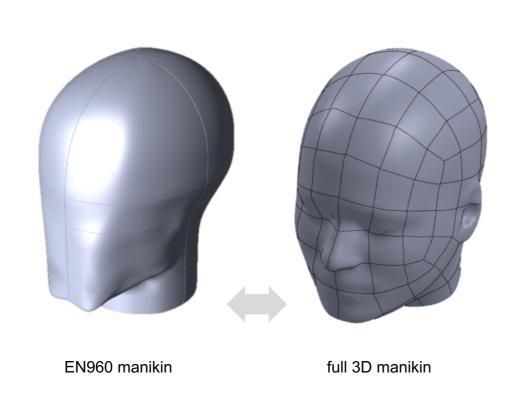


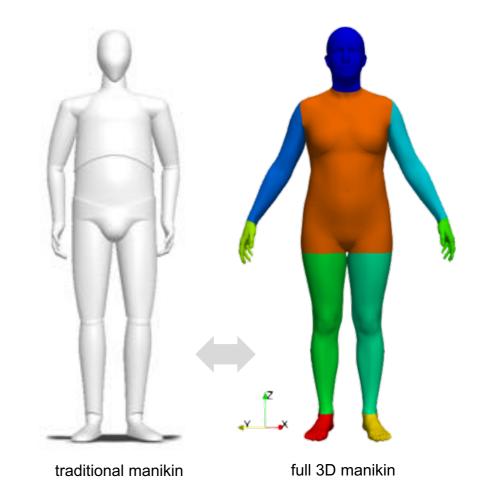


Traditional (1D, 2D) anthropometry poorly represents body shape



#### Why 3D Anthropometry









Very useful for wearables design



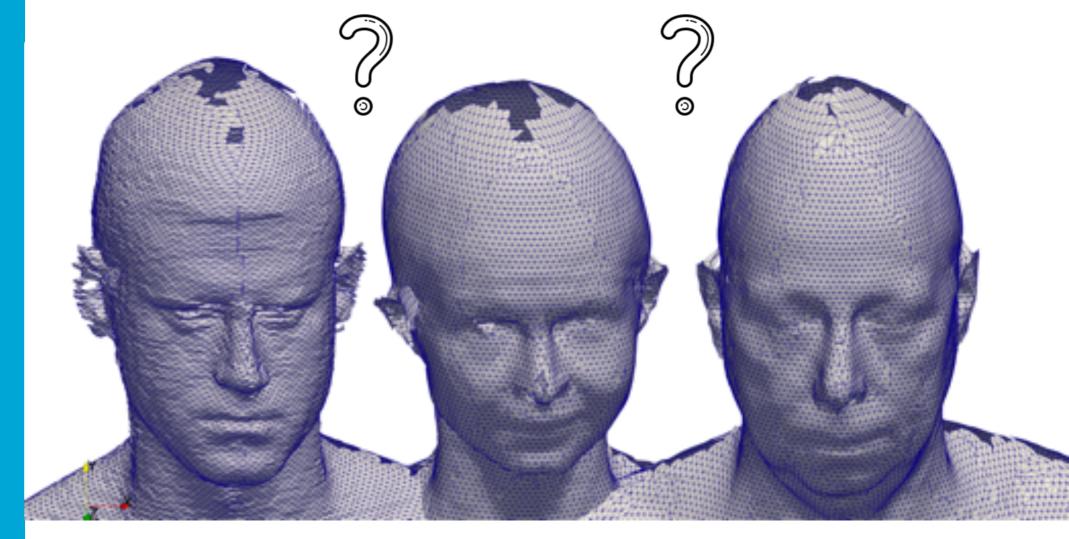
### 3D Scanning Demo







#### Working with 3D Scans is Challenging









## 3D Anthropometry Web Platform: Dined Mannequin

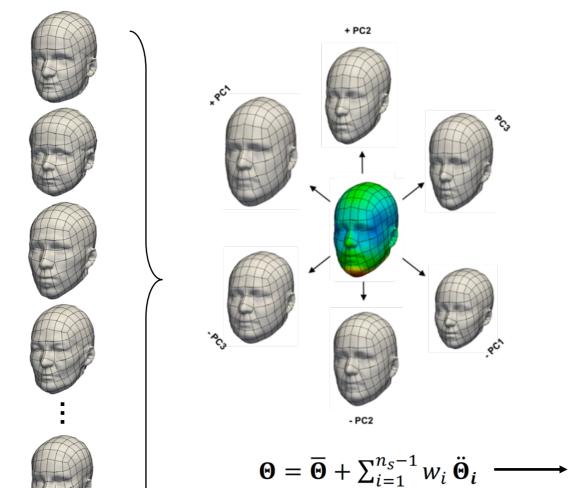


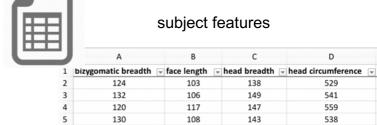


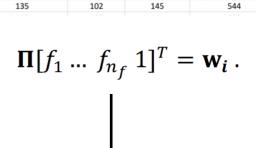


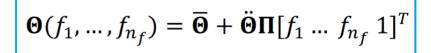


#### Anthropometric Statistical Shape Modeling







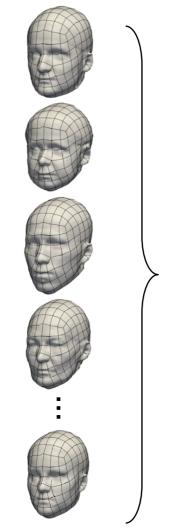




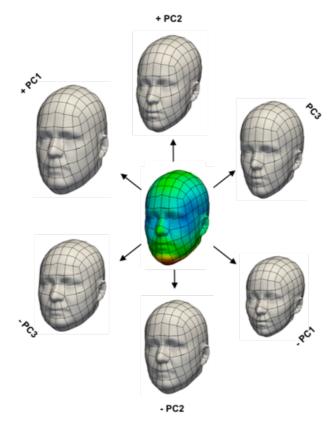




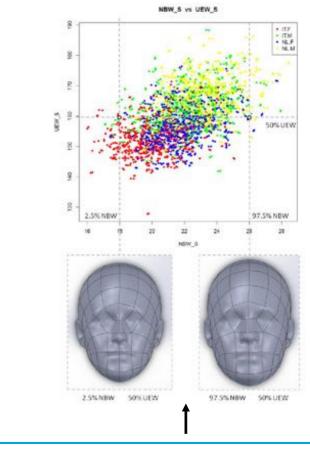
#### Anthropometric Statistical Shape Modeling



population sample



$$\mathbf{\Theta} = \overline{\mathbf{\Theta}} + \sum_{i=1}^{n_S - 1} w_i \, \ddot{\mathbf{\Theta}}_i \longrightarrow$$



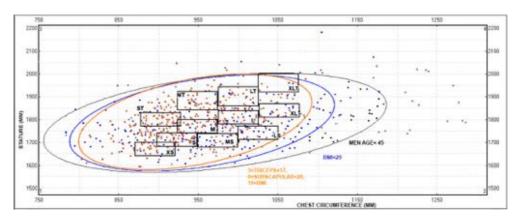
$$\mathbf{\Theta}(f_1, \dots, f_{n_f}) = \overline{\mathbf{\Theta}} + \ddot{\mathbf{\Theta}} \mathbf{\Pi}[f_1 \dots f_{n_f} \ 1]^T$$

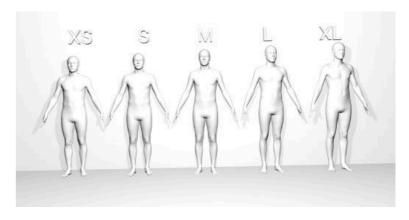


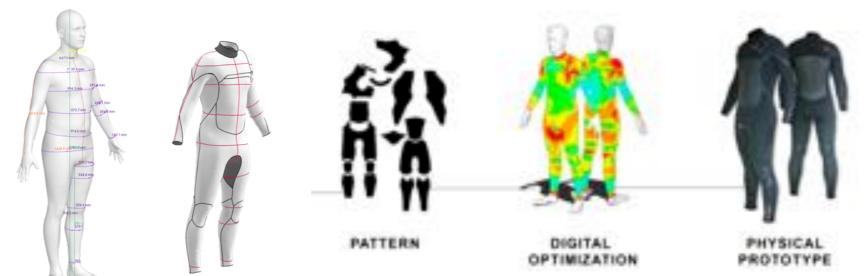




#### Wetsuit Design: 3D Anthropometric Approach













#### Wetsuit Design: Incorporating Motion (4D)



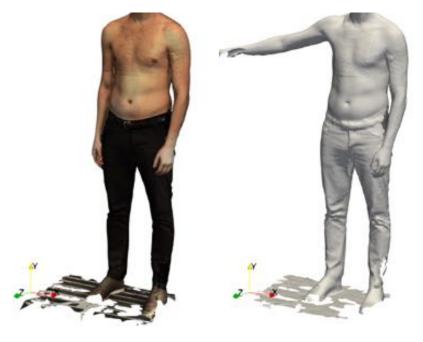






#### Future: Dynamic (4D) Anthropometry









Our 4D scanning facility



# Dined Mannequin Functionality







## 3D Anthropometry Web Platform: Dined Mannequin



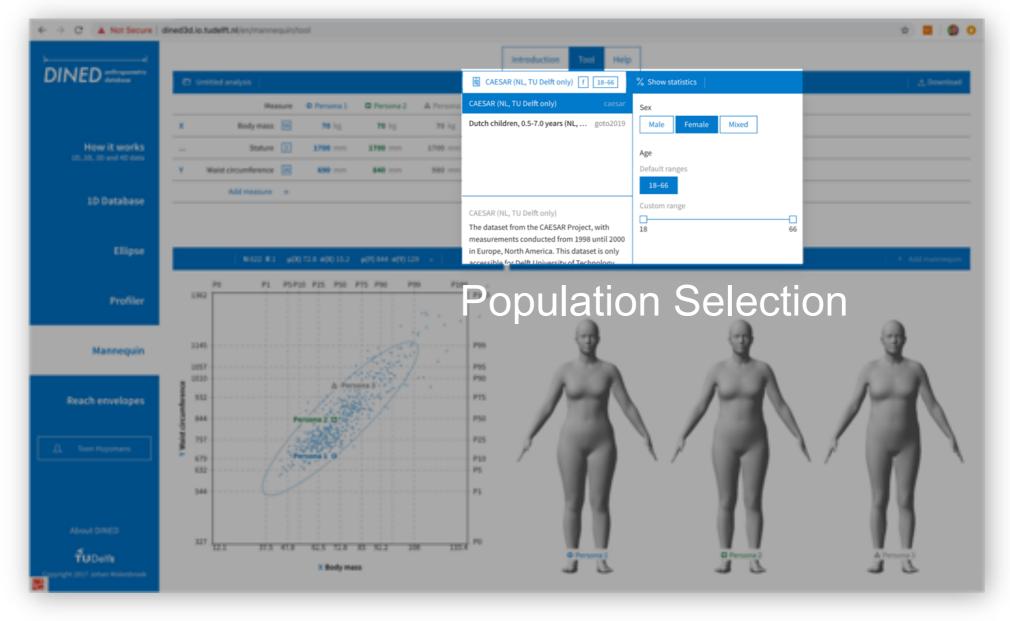




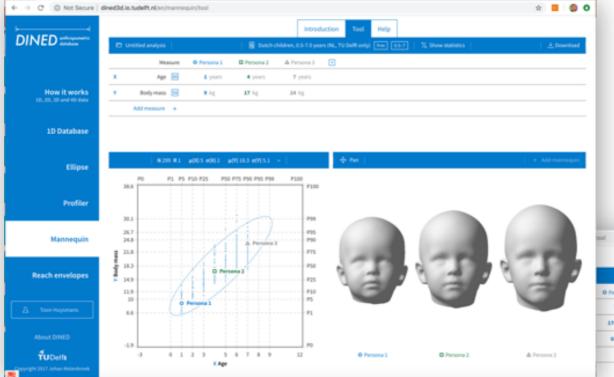




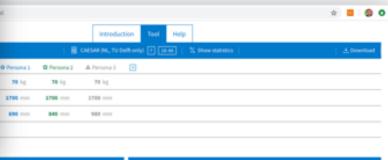




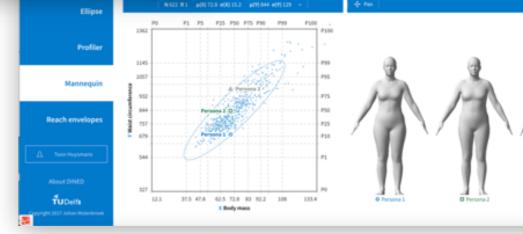
HUMAN FACTORSNL vereniging voor ergonomie



Goto, L., Lee, W., Molenbroek, J. F., Cabo, A. J., & Goossens, R. H. (2019). **Traditional and 3D scan extracted measurements of the heads and faces of Dutch children.** International Journal of Industrial Ergonomics, 73, 102828.



Robinette, K. M., Daanen, H., & Paquet, E. (1999, October). **The CAESAR project: a 3-D surface anthropometry survey**. In Second International Conference on 3-D Digital Imaging and Modeling (Cat. No. PR00062) (pp. 380-386). IEEE.











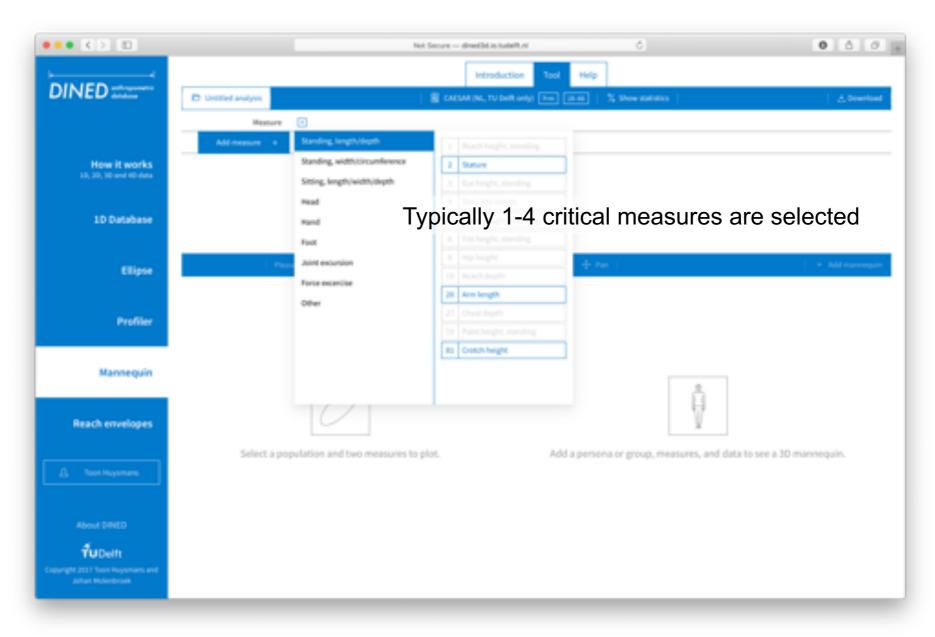








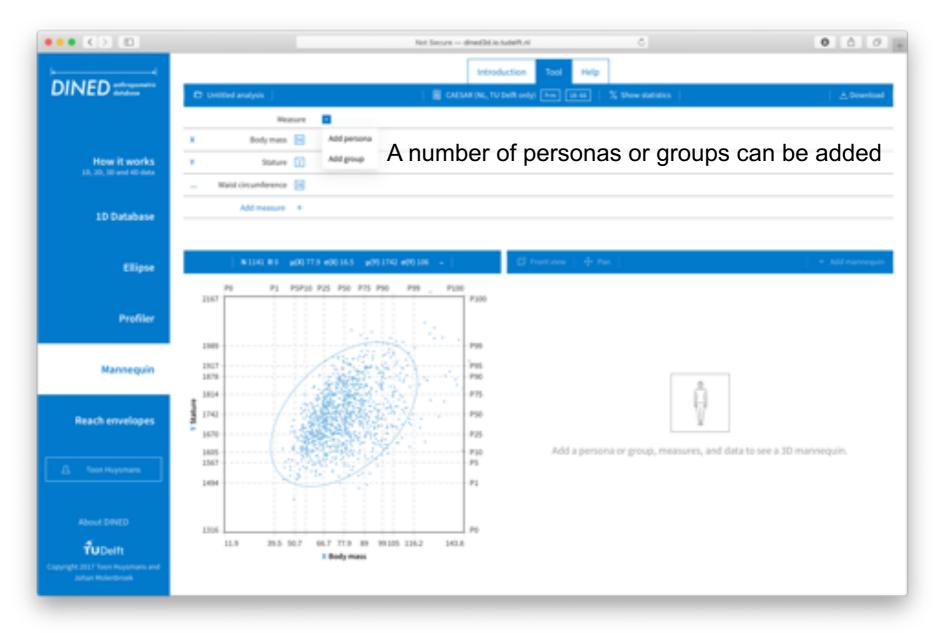








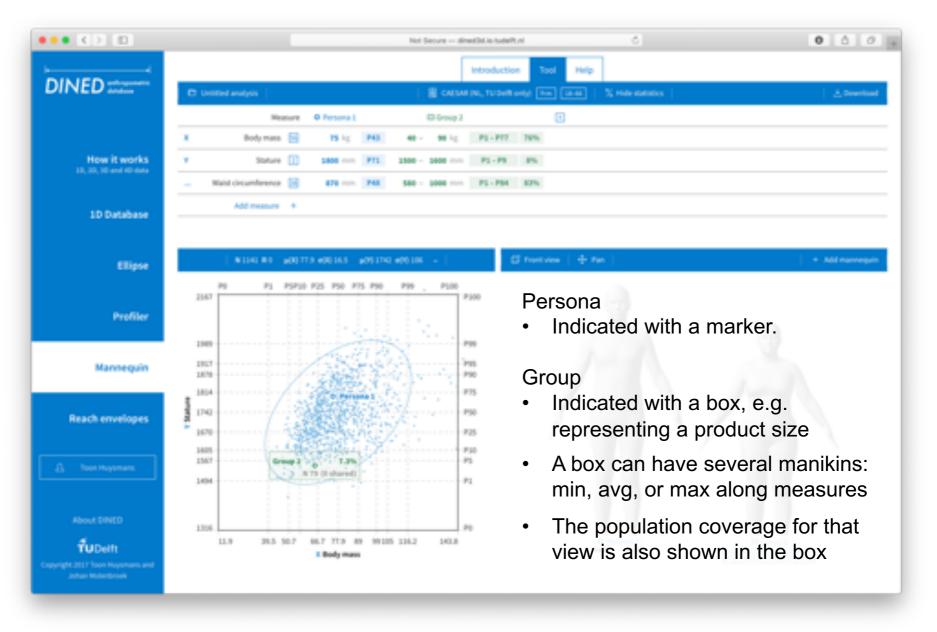








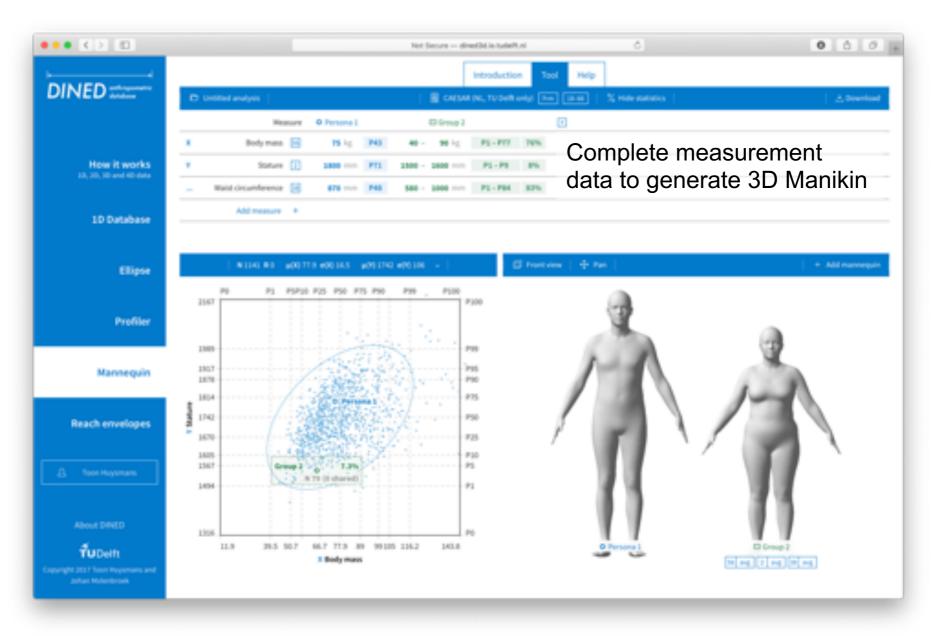








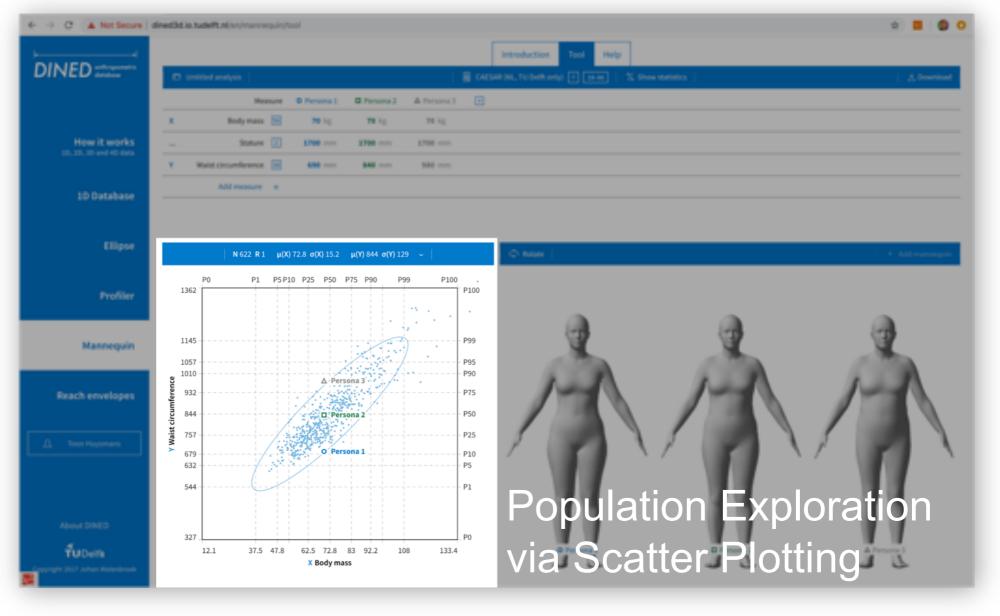








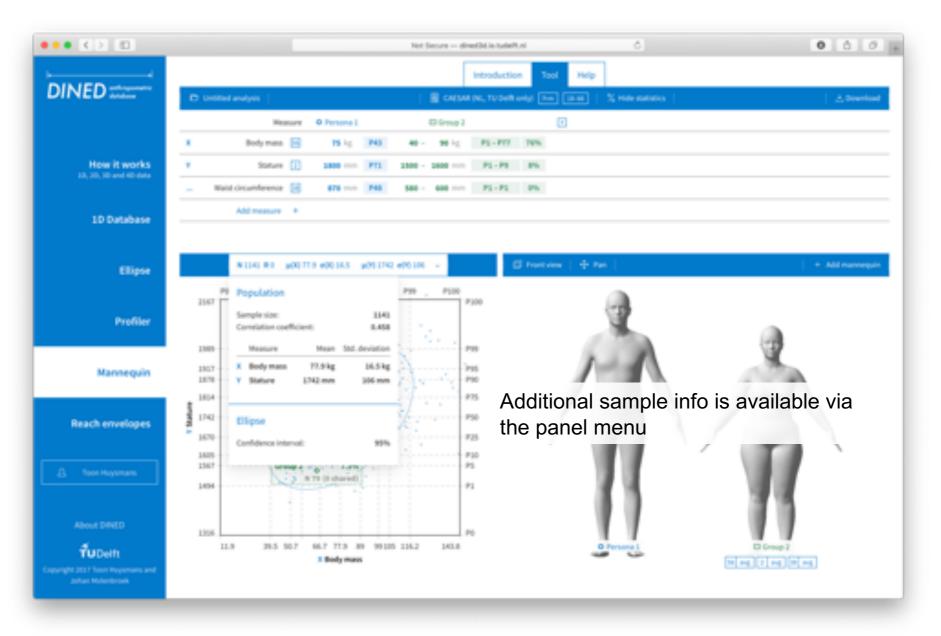
























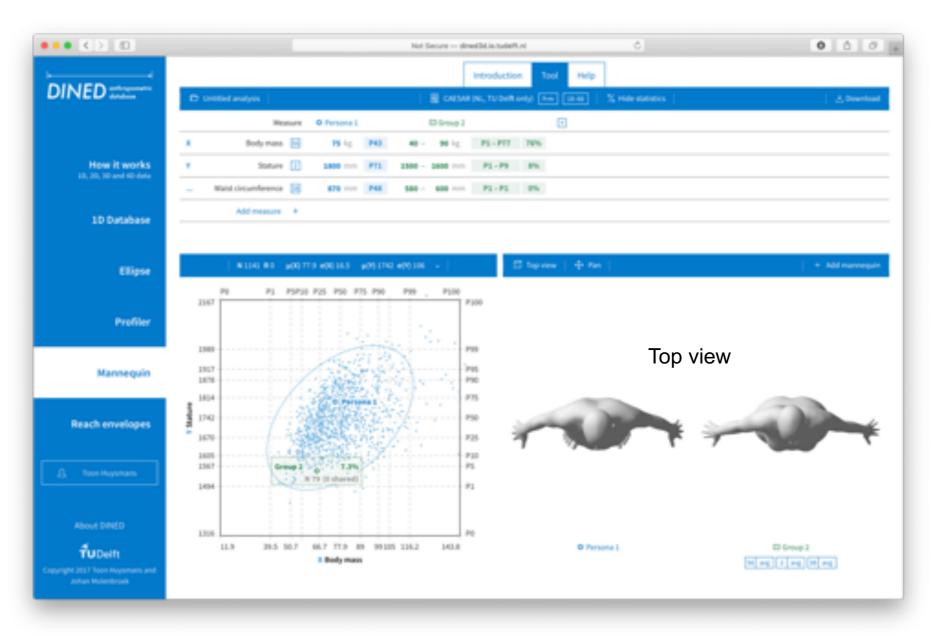
























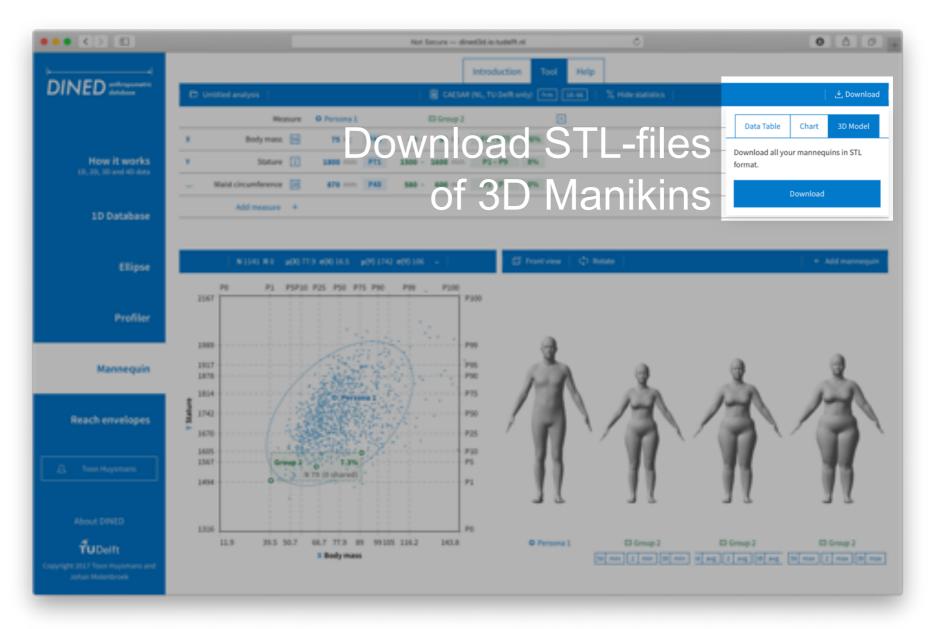








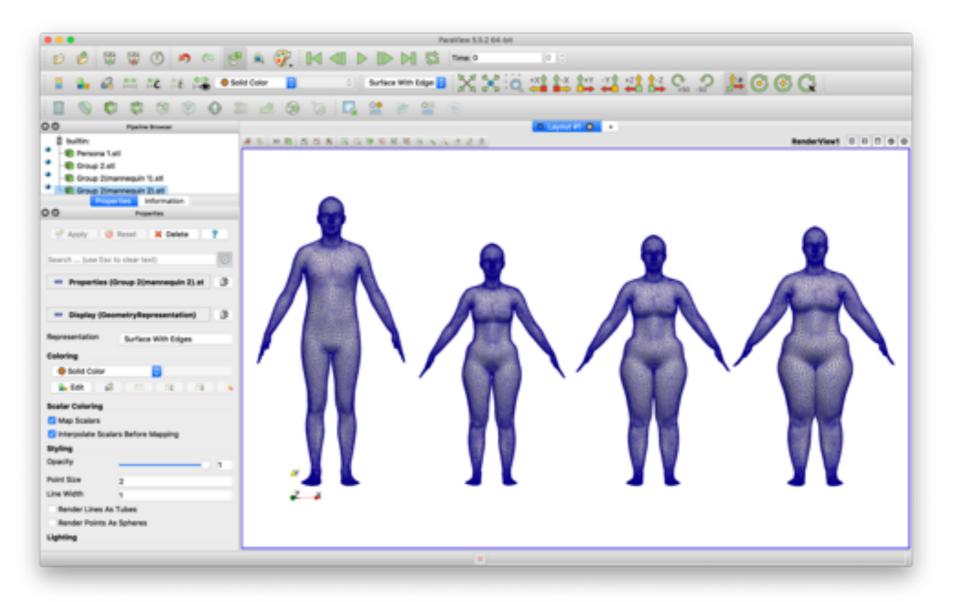














# Dined Mannequin Try It Yourself







#### Try Out Dined Mannequin!



https://dined3d.io.tudelft.nl

- 1. Sign in or Sign up
- 2. Click acknowledge link in your mailbox
- 3. Go to Dined Mannequin tool







#### Try Out Dined Mannequin!

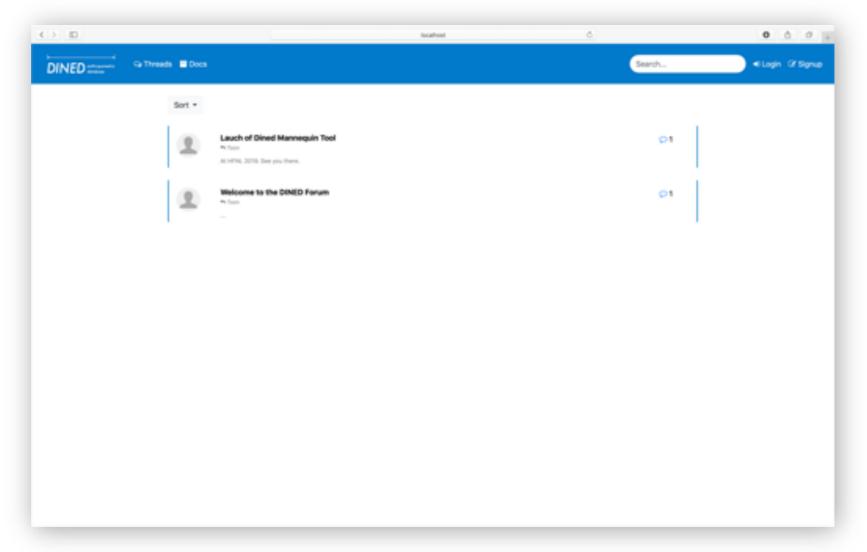
- Select CAESAR population (specify Gender and Age)
- 2. Add a few measures, e.g.
  - Stature, body mass, waist circumference
- 3. Add a persona and fill in your measurements
- 4. Behold your 3D mannequin
- 5. Explore
  - Change measurements, choose other measures
  - Add more personas or create a group
  - Explore the population via the scatter plot
  - Download the STL file of your mannequins







#### Dined Forum (Available End of December)

















### Toon Huysmans Assistant Professor in Ergonomics <a href="mailto:t.huysmans@tudelft.nl">t.huysmans@tudelft.nl</a>

Faculty of Industrial Design Engineering Delft University of Technology

#### **Thank You**